

20190301 - Sprint 3 Retrospective Meeting Minutes

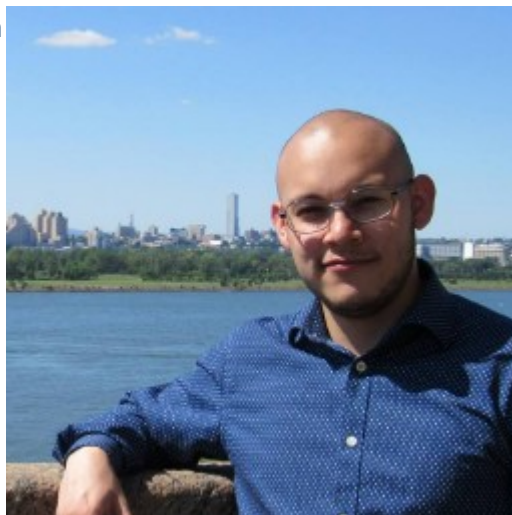
Meeting Info:

ATTENDEES

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Date: 01 Mar 2019

Start time: 3:00PM

End time: 4:00PM

What went wrong?

- Did we do a good job estimating our team's velocity?
 - Yes. The team's velocity was estimated correctly, and we were able to accomplish everything we wanted in the said time we had arranged.
- Did we do a good job estimating the points (time required) for each user story?
 - Mostly yes. We did a good job at keeping the team's velocity, but the story pointing was a bit off. For example, the story MAC-11 (Print Button) took longer than expected, because we tried to download a PDF file with the information for each card. We realized this had issues, such as doing a lot of research to look for the most appropriate library for this task, and also, implementing it. In the case of PDF, it took longer than expected because the cards were not scaling properly depending on the resolution of the device.
- Did each team member work as scheduled?
 - Yes. As a team, we worked pretty well and we frequently motivate each other to be accountable for our work. We talk daily, even during weekend, to discuss about the projects and the features being developed.

What went right?

- For the end of this sprint, we met at an MDC office with the project owner, people from animal services, and several other stakeholders to showcase the progress on our project. Overall, they seemed pretty excited about the project and they provided great feedback; they were impressed by the progress we've had so far and now have bigger expectations on what we could accomplish next.
- As with every sprint, we completed the daily scrum and we communicated daily, including weekends.
- This time, as we are working on more complex features, we pair programmed to complete several stories, such as the PDF, CSV and searching features. That was important to us because both of us needed to be aware of our work, and we frequently performed code reviews and discussions on how to improve our skills.

How to address the issues in the next sprint?

- How to improve the process?
 - A lot of the design choices need to be evaluated by the PO, and overall they are very happy with our decisions. We will continue to work closely with them and specifically with Javier who's the most knowledgeable in UI and ADA stuff.
- How to improve the product?
 - There is still a lot to do and a lot of features to implement. We have to take all the feedback we can from the PO and the stakeholders (such as the people working in MDC Animal Services), understand it and implement it. Accessibility is one of the most important issues, as it was mentioned in the previous Sprint Retro, and we have to make sure our website is accessible for everyone.